They say that life begins at the end of your comfort zone. Well get ready for your 2021 summer adventure. As a summer camp counselor you will work with a diverse group of amazing children who will look to you as their role model, their friend, and their daily smile. Adventure is more than playing outside it is about meeting new people who you would have never crossed paths with in life. As a counselor you are privileged to be a superhero to our campers. We guarantee the adventure of a lifetime and we promise that when you leave camp at the end to the summer that camp will never leave you. Your Adventure Awaits.....

Counselors must be 18 years or older, have flexibility for scheduling, and are available a minimum of 8 of the 9 week sessions. It is expected that counselors have the ability to work both independently and cooperatively with other staff members and to be punctual and prepared. Previous experience as a counsellor is preferred but not required.

Job Responsibilities/Expectations include (but are not limited to)

Planning, leading, and implementing programs for children in a small group setting. Groups are divided into rising grade and we typically have a maximum of 15 children per group.

Maintain open, friendly and cooperative relationship with each child and family, greet each child warmly and with enthusiasm each morning, and initiate a goodbye at the end of the day.

Required to participate in all activities with campers – this includes swimming, canoeing, energizers, arts and crafts, nature and other activities that have been planned by our specialty counsellors.

Know, enforce, and follow all safety guidelines associated with the camp and all program areas. This includes but is not limited to being responsible for your campers' safety and their whereabouts at all times.

This position schedule is from 7:00am -6:30pm. Flexibility is expected based on the needs to camp.

Camp Counselors report to the Program Director. Counselors must be available for the staff training week – June 1st – 5th